

# State of South Dakota

SEVENTY-SECOND SESSION  
LEGISLATIVE ASSEMBLY, 1997

833A0534

## HOUSE BILL NO. 1134

Introduced by: Representatives Jorgensen, Apa, Brown (Richard), Cutler, DeMersseman, Fischer-Clemens, Gabriel, Gleason, Jaspers, Koetzle, Madden, Matthews, and Schaunaman and Senators Shoener, Aker, Dunn (Jim), Everist, Flowers, Hunhoff, Hutmacher, Olson, Thompson, and Whiting

1 FOR AN ACT ENTITLED, An Act to authorize the Gaming Commission to fund gambling  
2 addiction treatment programs.

3 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF SOUTH DAKOTA:

4 Section 1. That chapter 42-7B be amended by adding thereto a NEW SECTION to read as  
5 follows:

6 The commission may grant from the Gaming Commission Fund up to one hundred thousand  
7 dollars each fiscal year to the Department of Human Services to fund gaming addiction treatment  
8 and counseling programs in the state.

9 Section 2. That § 42-7B-48 be amended to read as follows:

10 42-7B-48. There is established within the state treasury the South Dakota Gaming  
11 Commission Fund, into which shall be deposited the proceeds from the gaming tax, license stamp  
12 fees, license fees, application fees, the net proceeds generated by the operation of the five-cent  
13 slot machines and the initial fund is continuously appropriated for the purposes specified in this  
14 section. All funds received by the commission shall be set forth in an informational budget as

1 described in § 4-7-7.2 and be annually reviewed by the Legislature. Any disbursement from the  
2 Gaming Commission Fund shall be by authorization of the executive secretary for any of the  
3 following purposes:

4 (1) Forty percent of the gaming tax collected shall be transferred to the tourism  
5 promotion fund created in § 1-42-31, and ten percent of the gaming tax collected shall  
6 be paid to Lawrence County;

7 (2) The expenses of the commission for administration and operation including litigation  
8 and enforcement of this chapter and chapter 42-7 and for grants as provided by  
9 section 1 of this Act;

10 (3) Repayment of funds and interest advanced for the start up of the commission; and

11 (4) All funds remaining after the payments provided in subdivision (1), (2), and (3), less  
12 one hundred thousand dollars which shall be transferred to the historical preservation  
13 loan and grant fund created in § 1-19A-13.1 constitute the net municipal proceeds and  
14 shall be disbursed at least quarterly to the City of Deadwood for deposit in the historic  
15 restoration and preservation fund.